



**PARK CITY PLANNING COMMISSION MEETING
SUMMIT COUNTY, UTAH
July 22, 2020**

PUBLIC NOTICE IS HEREBY GIVEN that the PLANNING COMMISSION of Park City, Utah will hold its Regular Planning Commission Meeting at the City Council Chambers, 445 Marsac Avenue, Park City, Utah 84060 for the purposes and at the times as described below on Wednesday, July 22, 2020.

ATTENTION

ATTENTION - NOTICE OF ELECTRONIC MEETING & HOW TO COMMENT VIRTUALLY:

This meeting will be an electronic meeting as permitted by Park City Open and Public Meeting Resolution 18-2020, adopted March 19, 2020. Some Commissioners will connect electronically and some will meet in Council Chambers. Public comments will be accepted in person or virtually. To comment virtually, use eComment or raise your hand on Zoom. eComments submitted before the meeting date will be attached to the packet as appendices. eComments submitted on Commission meeting days will be read aloud. For more information on participating virtually and to listen live, please go to www.parkcity.org

MEETING CALLED TO ORDER AT 5:30 PM.

1.ROLL CALL

2.MINUTES APPROVAL

- 2.A. Consideration to Approve the Planning Commission Meeting Minutes from July 8, 2020.
[PC Minutes 07.08.2020_Pending Approval](#)

3.PUBLIC COMMUNICATIONS

4.STAFF AND BOARD COMMUNICATIONS AND DISCLOSURES

5.CONTINUATIONS

- 5.A. Park City Mountain Resort Base Parking Lots - MPD Modification - Replace Expired Exhibit D of the DA, the 1998 PCMR Base Area Master Plan Study Concept Master Plan, With a New Master Plan, Known as the Park City Base Area Lot Redevelopment Master Plan Study. PL-20-04475.
Public Input will be taken via e-comments
(A) Continuation to August 26, 2020
[PCM Base Staff Report Continuation](#)

6.WORK SESSION

- 6.A. Work Session -- Lot Combinations in Historic Districts -- Postponed to September 9, 2020

- 6.B. Master Planned Development Work Session
[Master Planned Development Work Session Staff Report](#)
[Exhibit A: Land Management Code Draft Redlines](#)

- 6.C. Affordable Housing Work Session
[Affordable Housing Land Management Code Amendment Update Staff Report](#)
[Exhibit A: Affordable Housing Land Management Code Amendment Background](#)

7.REGULAR AGENDA

- 7.A. Prospector Log G Public Access Easement for Rail Trail – The Prospector Square Supplemental Amendment to Lot G Amended and Restated Plat Proposes to Maintain and Provide a Pedestrian and Bicycle Access Between the Rail Trail and Prospector Avenue in Perpetuity and to Define Maintenance Agreements.
(A) Public Hearing (B) Possible Recommendation to the City Council on September 17, 2020
[Prospector Lot G Staff Report](#)
[Exhibit A: Draft Ordinance and Attachment 1](#)
[Exhibit B: Current Plat](#)
[Exhibit C: Applicants Written Description](#)
[Exhibit D: Existing Conditions Survey](#)
[Exhibit E: Aerial Photograph](#)
[Exhibit F: Site Photographs](#)
[Exhibit G: Prospector Square Parking Agreement](#)
[Exhibit H: Prospector Square Parking Study](#)

- 7.B. Land Management Code (LMC) Amendment – Proposal to amend the LMC to address inconsistencies and amend prohibited siding and roofing materials. The proposed LMC amendments would affect LMC 15-2.1, 15-2.2, 15-2.3, 15-2.4, 15-2.5, 15-2.6, 15-4, 15-5-5, and 15-15.
(A) Public Hearing (B) Possible Recommendation to the City Council on September 17, 2020
[Staff Report](#)
[Attachment 1: Proposed Redlines](#)

8.ADJOURN

A majority of PLANNING COMMISSION members may meet socially after the meeting. If so, the location will be announced by the PLANNING COMMISSION Chair Person. City business will not be conducted. Pursuant to the Americans with Disabilities Act, individuals needing special accommodations during the meeting should notify the Planning Department at 435-615-5060 or planning@parkcity.org at least 24 hours prior to the meeting. Wireless internet service is available in the Marsac Building on Wednesdays and Thursdays from 4:00 p.m. to 9:00 p.m. Posted: See: www.parkcity.org

***Parking validations will be provided for meeting attendees that park in the China Bridge parking structure.**